



## ESPOSURE ESPORTS MASTERCLASS

**Esposure** is a global esports technology company with an Education to Entertainment ecosystem "E2E" focused on developing the next generation of esports professionals and competitive gamers. Our cutting-edge ecosystem was designed by gamers and created for the esports community to educate, entertain and collaborate.

**EDUCATION + ESPORTS = OPPORTUNITY**



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# ESPOSURE MASTERCLASS (EMC)

The **Esposure MasterClass** is a **STEM-Certified** proprietary **learning management ecosystem (LME)** offered online, in-person or through on-site instruction. Our experiential learning principles cover: Management, Marketing, Production, Technology and Competition.

Our MasterClass takes a distinctive cross-disciplinary approach to research and learning in five core areas, focusing on the business and competition of esports, driving innovation and creating real-world insights for aspiring esports professionals.

The EMC programs are designed by gamers and industry experts in the esports space.

*Our goal is to:*

- ◇ EDUCATE
- ◇ ENTERTAIN
- ◇ ENGAGE
- ◇ EMPOWER

The E2E Ecosystem offers a *Pathway to Professions* in esports and competitive gaming.

## EMC TAKEAWAYS:



ESPOSURE

- ◆ Gain access to unprecedented insight from top experts in the esports industry.
- ◆ Discover the foundational principles of the business and the competition of esports.
- ◆ Utilize best practices and insights to learn, innovate and drive the future of the esports industry.
- ◆ Learn to use creativity as a business tool and gain the confidence to communicate.
- ◆ Develop a 360° mindset that helps them find their role in the complex esports industry.

## Esports Industry Statistics:

- ⇒ Esports job opportunities were up 185% in first half of 2019, according to a study by HitmarkerJobs.
- ⇒ Global esports market revenue will reach \$1.6 billion (USD) in 2023 with 646 million viewers. Of this, 28.7% is forecasted to be generated in the US, making it the largest market for esports worldwide.

## CLASS TYPES OFFERED:

- SELF-MANAGED
- SIMULATION
- INSTITUTION
- INSTRUCTOR-LED
- TEACH THE TEACHER

## QUALITY CONTENT

- ◇ Curated and delivered by experts across **5-core areas**.
- ◇ Simple and easy to understand curriculum around the business of esports and competitive gaming
- ◇ **AI: Up to 23 languages** & speech to text functionality

- ◇ **STEM-Certified** education curriculum and training
- ◇ STEM.org backed, the longest operated STEM education & research organization in America

## STEM-CERTIFIED COURSES

## MASTERCLASS FEATURES & BENEFITS

## MULTI-MEDIA ACCESS

- ◇ Designed to offer a variety of mediums for learning
- ◇ Supports multiple devices and a range of bandwidth
- ◇ Operates on **IOS and Android**
- ◇ Virtual and live courses

- ◇ **User friendly** design for students to enroll & manage courses
- ◇ Administrator's dashboard is comprehensive yet simple to navigate for reporting and issuance of certificates

## INTUITIVE USER-DESIGN

# ESPOSURE MASTERCLASS OVERVIEW

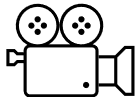
## Courses:



### MANAGEMENT



### MARKETING



### PRODUCTION



### TECHNOLOGY



### COMPETITION

+Applied Learning (In-person Team Competition Events)  
-Over 30 hours of course content (online and offline instruction)

## MASTERCLASS FORMAT

- ◇ 5-Courses
- ◇ Up to 5-Modules with Lessons
- ◇ Each Lesson has at least one (1) Assignment
- ◇ Each Module contains an Average of 90-Minutes of High Quality Industry Expert Content:
  - ◇ 45 min. – Instruction
  - ◇ 45 min. – Offline Assignment (Homework)

Every student will receive an end of module assessment containing up to 4 questions. Questions are designed to determine comprehension and potential role on an esports team (Applied Learning) or as a focused career path.

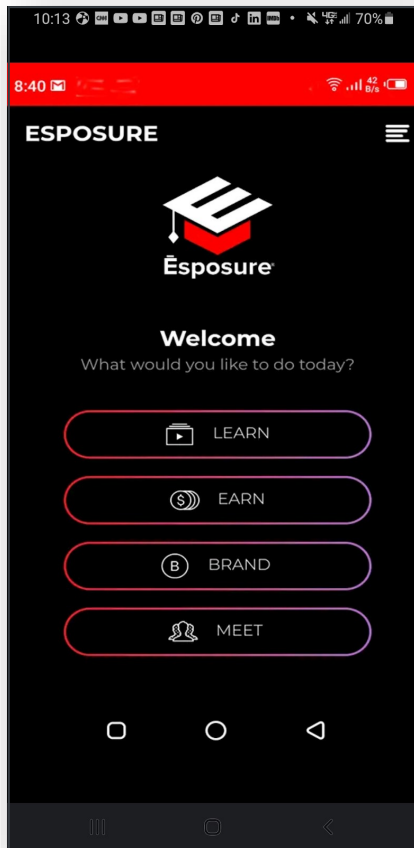
## Every student will receive:

- ◇ Completion Certificate (digital/printable)
- ◇ Downloadable Resources
- ◇ Live calls or webinars (scheduled in advance)
- ◇ E-Collab and Online Support Community
- ◇ Instructor accessibility



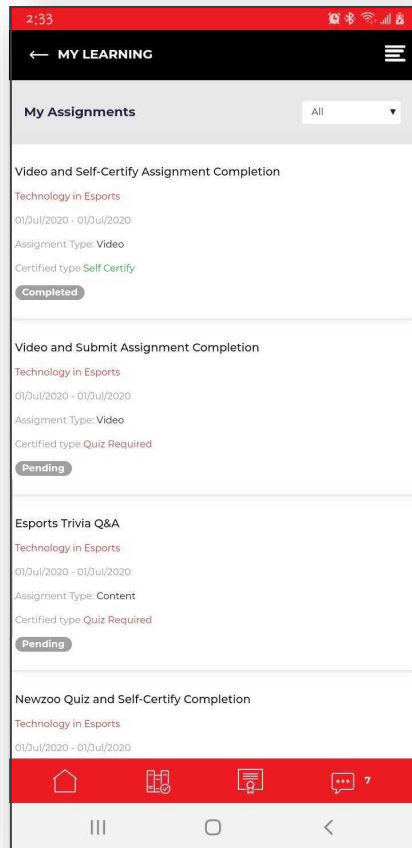


Our apps allow students to access our platform using the video quality that best suits their bandwidth, increasing our reach.



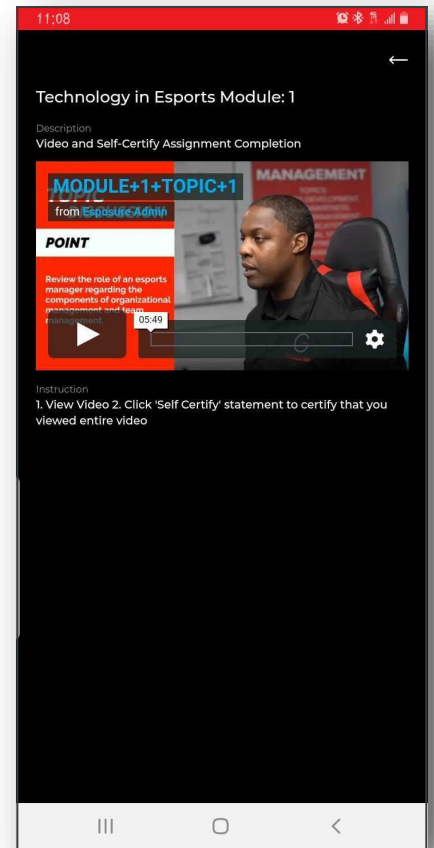
### STUDENTS

Friendly user interface for students to enroll, manage assignments and track learning progress



### ADMIN

Dashboard for administrators to onboard students, white label the interface, create dynamic reporting and issue certificates for completion.



### ALUMNI

Alumni engagement programs to continue pathway to pro, including coaching, new content, self assessments and portfolio building

#### RESOURCES

Access to downloadable content

Secure social engagement environment



#### SUPPORT

24 hour customer support

Online amateur & pro esports community



#### LEARNING

Live & In-person Instruction

Videos & Webinars

Virtual learning

#### ACCESS

Latest proprietary web & mobile apps

Frequently updated content

# ESPOSURE IS YOUR GO TO FOR ALL THINGS ESPORTS

Esposure is paving the way for aspiring esports professionals to establish their place in a complex industry. The Education to Entertainment “E2E” Ecosystem is unique and guides each institution or individual through the complexity of the industry.

## WE EDUCATE TO ENTERTAIN AND ENGAGE TO EMPOWER.



**EDUCATION** Our framework of experiential learning principles cover: Technology, Management, Marketing, Production, and Competition. Your journey to an inclusive esports experience begins here.

**ENTERTAINMENT** The esports industry revolves around all forms of entertainment: video games, streaming, broadcast, tournaments and leagues. Our Pathway To Pro framework is designed to guide you to a desirable career in the esports industry.

**E-COLLAB** The concept of community contributed content encourages the spirit of collaboration on our E-Collab platform. Our technology based solution allows you to mind-share, post your projects and freelance your esports services.

## WHO IS THIS MASTERCLASS FOR?

- Aspiring professionals or teams
- Experienced professionals
- Gamers—Amateurs or Pros
- Students—Starting at age 11 yrs.
- Esports enthusiasts
- Innovators and business minded people

**JOIN** Esposure.  
**LEARN** Esports.  
**BUILD** Your Network.  
**MASTER** Your Career.

Looking to innovate in an emerging industry?

Want to start a team or league?

Need some skills develop to improve performance?

Pivoting to a new career in esports?

**TAKE THE FIRST STEP TO JOINING THE ESPORTS INDUSTRY.**

**WWW.ESPOSURE.GG**

**EMAIL: EMC@ESPOSURE.GG OR CALL (469) 471-7199**